

C Electric drill

电钻

将吸顶挂板取下,以吸顶挂板为参照在天花板上用铅笔定位安装孔位置;用电钻打相应大小 的底孔.

安装螺丝

I Mounting screw

- 将配件膨胀管装入打好的底孔内;用螺丝刀将吸顶挂板锁定在安装位置上;
- 托起灯具连接输入电源线,将吸顶盘上对应的孔与吸顶挂板对齐;

膨胀螺丝

F Expansion screw

- 划入安廷区(相)(个原5.4),对"战队直上入战(日)(三为城队迁城人)", 战入安廷国定螺丝,托起灯具将调节吊绳到需要高度,且保持灯具发光面板为水平位置;从 内侧撕下保护膜,保持发光面板洁净。若有硅胶残留,请用手帕轻轻擦拭;
- Mark the drill position by pencil, according to the hang plate's mounting holes; then drill the holes;
- Punch expansion pipes and tighten the expansion screw on the pipes to fix the hang plate;
- Connect the power cable and make the holes of hang plate and top-sucking disk coinside, fix the top-sucking disk to the ceiling girder with screws;
- Hold the lamp adjust the wire length to suitable light height and the horizontal. remove the protective film from the inside , keep the lighting panel clean.if silicone residue, wipe gently with the handkerchief

- 1. 施工安装或更换灯具时,需先切断电源,严格按照安装说明书中图示的方法操作, 并远离可燃物体。
- 2. 发现灯具工作异常时,需先切断电源,检查电源连线是否连接好,如仍然未能解决 异常,咨询相关专业人员。
- 3. 禁止覆盖光源, 灯具不可使用在密封环境中。
- 4. 禁止将导电体伸入灯体内,以免发生短路和人身财产事故。
- 5. 请勿拆卸水洗或改造本灯具,请勿碰撞和跌落。
- 6. 请勿在点亮状态下长期直视光源,以防损伤视力,光源发热时,小心烫手。
- 7. 该灯具使用不得违反任何防火法规。
- 1. When install or replace luminaires must cut off the power firstly operate in accordance with the $method\ illustrated\ strictly\ at\ the\ same\ time\ the\ lamp\ must\ away\ from\ flammable\ objects.$
- 2. If the luminaries can not work normally cut off the power check the power connection is connected if the case is still not resolved consult the professional staff.
- 3. Do not cover the LED and the luminaire can not be used in a confined space
- $4. \, Do \, not \, extends \, the \, conductive \, object \, into \, the \, lamp \, body \, in \, order \, to \, avoid \, short \, circuits \, and \, conductive \, object \, into \, the \, lamp \, body \, in \, order \, to \, avoid \, short \, circuits \, and \, conductive \, object \, into \, the \, lamp \, body \, in \, order \, to \, avoid \, short \, circuits \, and \, conductive \, object \, into \, the \, lamp \, body \, in \, order \, to \, avoid \, short \, circuits \, and \, conductive \, object \, into \, the \, lamp \, body \, in \, order \, to \, avoid \, short \, circuits \, and \, conductive \, object \, into \, the \, lamp \, body \, in \, order \, to \, avoid \, short \, circuits \, and \, conductive \, object \, into \, the \, lamp \, body \, in \, order \, to \, avoid \, short \, circuits \, and \, conductive \, object \, conductive \, object \, object \, conductive \, object \, condu$ personal property and casualty loss.

 5. Do not disassemble, washing or alteration of the lamps, and do not collide and fall the lamp.

 6. Do not look directly at the light source for a long time when the lamp lit, to prevent damage eyesight.

- 7. The lamp be used must not be violate any fire codes.



多功能谣控器&简化版谣控器简述:

电源: AAA电池X2; 通讯类型: 无线RF-2.4G; 控制距离: 大于20米(无遮挡物)。

控制灯的数量不受限:1个遥控器可以控制99组灯,每1组灯没有数量限制。

给灯设置身份号码:可以给1组灯设置2位数字以内的身份号码,可选数字为1-99。

对灯光的多种调节:遥控器可以进行开、关灯,调节亮度和色温等操作。

多种工作模式: 夜灯模式微亮; 循环模式灯光循环变化; 情景模式预设灯的工作状态。

定时开关灯功能: 遥控器可以设定灯在10-990分钟后自动开启或关闭。

设置电源工作电流: 用遥控器可以设置数字电源的输出电流最大值。(厂商使用的隐藏功能)

遥控器之间可以互相复制身份:每个遥控器有不同的初始身份。身份相同的遥控器可以控制相同的灯。

Introduction of Multifunction Remote Controller & Simplified Remote Controller:

Power:AAA battery×2

Communication Protocol:RF-2.4G

Effective Distance:20M(Without Obstacle)

Number of controllable lamps:1 controller can control 99 groups of lamps, and no limit to the number of lamps in one group.

ID of Lamp: ID of lamps could be 1 to 99

Multifunction:ON /OFF, Dimming and Color-temp adjusting,timing ON /OFF, 2 scenes recall,auto dimming,night light. Copy the ID of Remote Controller:Every remote controller has its ID number. One controller can copy and use the ID number of another controller to control the same lamp, and recover its initial ID number.

操作方法:

设置灯身份号码步骤:

①将被设置的灯断电3秒后通电,并在10秒内操作②、③步;

②按1位或2位数字键(即灯的身份号码),再按"⑤"键

③重复第②步操作,以防止误操作,灯会闪烁一次;

④在10秒内将灯断电、设置完成。

注意: 如未在10秒内及时断电, 自动取消设置操作。设置完成后需等待5秒后, 再给灯通电使

使用遥控器控制灯的操作:

遥控器的功能键: 见左图示。

控制单独某组灯: 先按此组灯的身份号码, 再按相应功能键。

控制全部灯: 先按下"弧"键, 再按相应功能键。

定时开关灯步骤:

按下需要被定时的灯组的身份号码,再按下"□"键。

设置定时:按下数字键1-99(单位为10分钟),再按下"顷"定时开或"嶂"定时关,完成设置。

取消定时:数字键选0键,再按下"☞"定时开或"☞"定时关,完成设置。

设置成功时灯的反馈:设置定时开灯时,开灯情况下灯会进入关灯状态;关灯情况下灯会闪烁一次。

设置定时关灯时,开灯情况下灯会闪烁一次;关灯情况下灯会进入开灯状态。

复制遥控器身份:

同时按住需要复制身份的遥控器的"⑤"和被复制身份的遥控器的"❶"键,保持6秒(指示灯 闪烁3次),完成复制。

恢复:同时按住复制过身份的遥控器的"⑤"键和"⑩"键,保持6秒(指示灯闪烁3次),恢复 初始身份。

夜灯模式:

灯在关灯状态下,按"(*)"启动夜灯模式。

循环模式:

开灯状态下,选定灯的身份,连续按"◐◑◊☀"(即"左、右、上、下"键),开启循环模式。

循环模式下,按无级调节键,可以选择循环的速度和亮度。按其他任意功能键退出循环。

场景模式: 两种情景模式 "A" 和 "B"

设置步骤:

①调节灯的预设状态:

②选定灯的身份,按" 🗊 "键再按" 🗚"或" 🖹 "键;

③灯会闪烁一次,设置成功。

使用步骤:

①洗定灯的身份:

②按"△"或"⑤"键,灯进入预设的场景状态。

Operating method:

Steps of Setting ID number of lamps:

①Turn OFF the lamp by switch for 3 Seconds, then turn on lamp, finish step(2).(3) within 10 Seconds

②Press 1 or 2 numbers on the number keys of remote controller, than press " Rev

③Repeat step ② again in case of mistake, then the lamp will flash 1 time.

4) Turn off the lamp by switch within 10 seconds, then finish setting.

Control the lamps:

The function of the keys: as the picture on the right.

Control the single group: press the ID number of the lamp you want to control

and then press one functional key(on/off, color temp, brightness).

All-control Model: press" All " key to control all groups.

TIMING ON/OFF:

Press the ID number of the lamp you want to set, press " ID "key. SET:Press the number key 1-99, press" () "timing ON key or" () "

timing OFF key, then finish setting. Timing units is 10minutes

Cancel:Press"0"key, then" (☑) "timing ON key or" (☑)"timing OFF key to cancel timing mode

COPY THE ID OF CONTROLLER:

Press" s "key of one controller and" 1 "key of another controller at the same time, keep 6 seconds, the indicator will flash 3 times, then finish

Recovery:Press the "s" key and "wey of the controller

which the ID has been copied for 6 seconds, the indicator will flash 3 times. NIGHT LIGHT MODE:

Press" * "key when the lamp is turned off by the controller to enter the night light mode.

CIRCLE MODE:

to enter the circle mode.

SCENE MODE: The system can save two scenes: "A" and "B"

Save:

①Adjust the light as your preference.

②Press the ID number of the lamp.

then the scene will be saved.

①Press the ID number of the lamp.

②Press" (A) "or" (B) ", the lamp will enter the scene you preset